

RPG Talk's Code of Conduct

RPG Talk expects that community activities:

1. Are a safe and respectful environment for all participants.
2. Presume the value of others. Everyone's ideas, skills, and contributions have value. We have discussions, not arguments.
3. Respect that RPGs are vibrant and diverse. Do not make fun of people for what they love.
4. Don't assume everyone has the same context, and encourage questions.
5. Encourage members and participants to listen as much as they speak.
6. Do not post controversial, inflammatory or off-topic messages with the primary intent of provoking other users.
7. Respect the copyrights of content creators.

We reserve the right to remove users that contribute to a hostile or unpleasant atmosphere even if they don't violate any of these rules. If any user is making you uncomfortable, and it makes you want to be quiet when they're around, please tell a moderator.

RPG Talk prefers conversation over moderation. We want to be a community that encourages good behavior. However, in the worst of cases we still do moderate and ban. Banning users works on a three-strike rule. First offense results in a warning. Second offense results in a temporary ban. Third offense results in a permanent ban. Depending on the degree of the breach of conduct, permanent bans may be enacted immediately.